

Nahi Kennedy-Nunez

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EXPERIENCE

UX Design Consultant (Contract - 90hr Fixed Fee) · [QuantaLyric](#)

Mar 2025 – Nov 2025

Pre-seed AI/ML energy forecasting startup · New York, NY · Remote

- Scoped engagement to highest-leverage deliverables — cut planned feature set roughly in half to protect a working PoC within a 90-hour, fixed-fee contract; decision preserved investor demo readiness without sacrificing product coherence.
- Led end-to-end product design across four disciplines — UX research, product strategy, UI design, and design systems — as the sole designer on a 90-hour engagement spanning five distinct product surfaces.
- Redesigned the forecast chart component to support both simplified and detailed model views, reducing cognitive load for non-technical stakeholders while preserving analytical depth for energy engineers.

Senior UX Designer · [Hewlett Packard Enterprise](#)

Mar 2023 – Nov 2024

AI Solutions · New York, NY · Hybrid · via Pachyderm acquisition

- Designed 0-to-1 AI Troubleshooting Agent interface — defining the interaction model for AI-generated diagnostic outputs and human override workflows, translating ambiguous model signals into trustworthy, actionable decisions; PoC shipped one week before the entire AI Solutions department was restructured.
- Sole designer for an AIOps data management platform following the Pachyderm acquisition; held the design function through team reduction and organizational integration, while delivering critical platform experiences such as roles based access control, pipeline code injection, improved performance observability, and data visualization improvements.
- Assisted larger design team with UX improvements to hyper-parameter optimization, compute resource management, and online inferencing.
- Reduced inbound design-support volume by creating self-serve component documentation, freeing the engineering team to focus on roadmap delivery rather than spec clarification.

UX Designer · [Pachyderm](#)

May 2021 – Mar 2023

MLOps Infrastructure · San Francisco, CA · Remote · Acquired by HPE

- Led design system and interaction-pattern work for a developer-facing MLOps platform used by 50K+ monthly active users, spanning the web dashboard and Jupyter plugin surfaces. Established shared patterns for declarative-vs-imperative interaction, error recovery, and progress feedback, working closely with engineering to keep these surfaces legible against the product's existing CLI conventions; component library enabled downstream design consistency as the team grew to 40+ members.
- Designed end-to-end UX for an MLOps data pipeline management platform, supporting data scientists managing versioned, reproducible ML workflows at scale.
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- Started and ran a monthly open community advisory board — live design reviews where contributors and end users gave direct feedback on in-progress work, treating community input as an ongoing part of the design process rather than late-stage validation. Reinforced the product's open-source-first culture and surfaced feature direction shaped directly by that feedback loop.

UX Designer · [IBM](#)

Jan 2019 – May 2021

Data Lineage & Data Privacy · San Jose, CA · Hybrid

- Designed the end-to-end UX for IBM Data Lineage — an enterprise data governance product enabling organizations to trace data provenance across complex pipelines and make confident decisions on regulated data; work recognized with a Red Dot Award and remains in production six years post-delivery.
- Delivered \$100K+ contract engagement; collaborated directly with enterprise customers including ING Bank, whose Chief Data Officer described the lineage product as giving teams the ability to see out onto the assembly line of a factory.
- Designed Data Privacy product UX enabling automated enforcement of privacy policies across enterprise data assets, reducing manual compliance review overhead for data stewards managing regulated datasets.

UX/UI Designer · [Capacity for Health](#)

Apr 2017 – May 2021

Public Health Digital Services · Oakland, CA

- Designed digital health tools and information systems serving 10 U.S. HIV care organizations, improving care coordination and data accessibility for clinical and administrative staff in a regulated, equity-driven healthcare context.

SKILLS & CRAFT

Interaction Design: API design, cross-surface consistency (GUI/CLI), Jupyter ecosystem, keyboard-first interaction, accessibility (WCAG 2.1/2.2, Section 508)

Visual Design: Typography, color systems for information density, dark-mode-first design, terminal/web visual coherence

Developer Tools: CLI-aware design, plugin design, browser extensions, API documentation, open-source ecosystems, developer experience (DX) research

AI/Agents: Agentic workflow design, tool-use UX, reasoning transparency, human-in-the-loop patterns, multi-step task visualization

Tools: Figma, prototyping tools, terminal emulators for testing, GitHub, Git

Open Source: Community advisory board facilitation, live design reviews, public design decisions, GitHub-driven development workflows

EDUCATION & CERTIFICATIONS

B.S. Hospitality and Tourism Management, San Francisco State University (2016) · Enterprise Design Thinking Practitioner, IBM (2019)
· UX Design Immersive, General Assembly (2016)